



Week 2 – My local area

Year group: 4

Reading			Writing		Oracy
Look at some books/magazines to <i>find words you don't know</i> the meaning of. See if you can find out what they mean. Can you read articles and information on your local area? Make a poster.	Share stories with your family. Do you have a brother or sister you could read to? Encourage them to tell you a story you can listen to.	https://stories.audible.com/discovery/enterprise-discovery-21122355011?ref=adbl_ent_anon_ds_ds_dccs_sbt0-2 Use audible to listen to a story.	Write a story where you get lost in your local area. Can you write an 'overcoming the monster' story. Can you write 5 paragraphs?	Write an information text on your favourite animal that you have seen in your local area.	Discuss these questions with your family: where do you live? Why do you live there? What do you know about the area from talking to your family? Who else lives in your area? What is there to do in your area? If you could live anywhere, where would you live and why?
Maths			Well-being		Weekly theme – local area
https://whiterosemaths.com/homelearning/year-4/ Find your year group's lesson here (Summer 1 week 2).	Make your own times tables game and then test yourself on them. Can you recall your times tables up to 12? https://www.timestables.co.uk/multiplication-tables-check/	Can you tell the time on a digital and analogue clock? Work out what time it will be in 5, 10 and 15 minutes time. https://www.topmarks.co.uk/time/teaching-clock	Play catch in the garden with a sibling or your parents. How many catches can you make without dropping the ball? Can you go for a walk with your family? Notice what you see. Listen to the birds and other wildlife.	Try a cosmic kids yoga session https://www.youtube.com/watch?v=LZAaZDVqCiA	Create a piece of artwork entitled 'my local area'. This could be a painting, sketch or collage. You could use a photograph to help. Use things from in the house, like clean recycling, to make it creative!

Aim to do one or two activities each day.